

CLAY COUNTY APPRAISAL DISTRICT BOARD OF DIRECTORS

Minutes of August 22, 2024 Meeting

Clay County Appraisal District Board of Directors held a regular meeting on August 22, 2024 in the Clay County Appraisal District office building located at 101 E. Omega, Henrietta, Texas. Members present were: Bobby Elledge, Dee Ann Littlefield, Chase Broussard, Richard Harding, Oat Deweber, and Matthew Shoemaker. Billy Carlton was absent. Also present were Chief Appraiser, Lisa Murphy and Office Manager, Lisa McLachlan.

2024-086. Chase Broussard called the meeting to order at 6:28 PM.

2024-087. A quorum was established (6 of 7).

2024-088. Public Access: No one from the public was present to address the board.

2024-089. Chief Appraiser, Lisa Murphy reported on the Henrietta ISD protest of the PVS and the status of MAPs Reviews for 2023, 2024, and 2025.

2024-090. Richard Harding made a motion, seconded by Bobby Elledge, to approve the minutes from the July 23, 2024 meeting. Motion passed 6-0-0.

2024-091. Oat Deweber made a motion, seconded by Dee Ann Littlefield, to approve the financial report for July 2024. Motion passed 6-0-0.

2024-092. Motion to adopt the 2025 Budget was made by Oat Deweber, seconded by Matthew Shoemaker, and passed 5-1-0. The opposing vote was from Chase Broussard of Clay County.

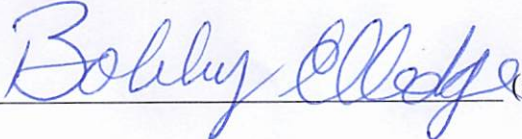
2024-093. Motion to approve the 2025/2026 Reappraisal Plan was made by Matthew Shoemaker, seconded by Bobby Elledge, and passed 6-0-0.

2024-094. Motion to approve the P&A Biennial MIUP Reappraisal Plan was made by Bobby Elledge, seconded by Oat Deweber, and passed 6-0-0. This was followed by a lengthy discussion of cryptocurrency enterprises within the district.

2024-095. Motion to approve the contract for 2024 financial audit with Edgin, Parkman, Fleming & Fleming was made by Oat Deweber, seconded by Bobby Elledge, and passed 6-0-0.

2024-096. Next meeting was set for Thursday September 26, 2024 at 6:00 PM.

2024-097. Meeting was adjourned at 8:14 PM.



(signature and office) Clay County Appraisal District